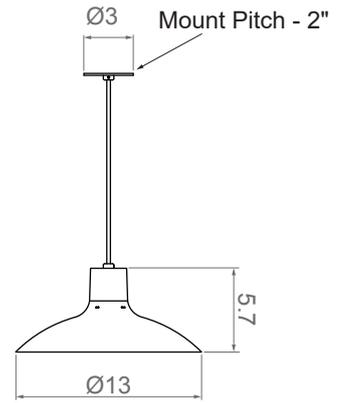


ZTA.50.PLP - Warm Dim

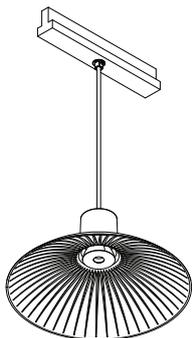


Order Code	ZTA.50.PLP.LED.Mount.Finish
Example	ZTA.50.PLP.CDM_3-1800K_90CRI.Surface.P+AW

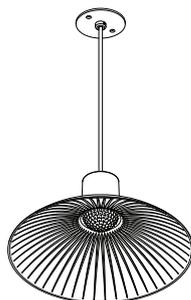
- Materials: Aluminum heatsink, Recycled Plastics (PW, AW or P+AW - see *Shade Options page 2*)
- Light source: Warm Dim 0.35" (9mm) LED
- Color temp: 3000K to 1800K
- Output: Find compatible modules and photometry data on the product page on our website.
- CRI Ra: ≥95
- Finish: See *Shade Options page 2*.
- Dimming: Wireless, 1-10V (*Not available on LV track*), DALI (DMX & Mains Dim are available on surface mount version only).
- Beam: 19.9°, 26.8°, 36°, 53.1°, 'Full'
- Supply: Mains Track, 48V DC(LV Track), or remote 250mA constant current driver.
- Weight: 2 lbs (0.9kg)
- Description: The warm dim version of our Plastic Light Pendant.  
  
The powder used to give a durable protective coating to our aluminum luminaire housings can be 100% recycled. Overspray from the spray booths in Stoane Lighting's paint shop can be collected and, with PMMA monomer binder, formed into moulds for casting into unique Plastic Light Pendants.
- Deviation: Can be supplied with a range of cable finishes and lengths.

Standard Mounting Options

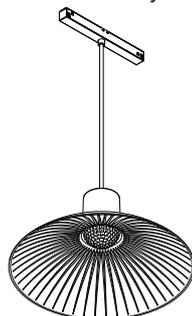
Mains Track



Surface Mount



LV Track  
*Stucchi Multisystem*



**ZTA.50.PLP**  
**- Warm Dim**



**Optic**



CRI ≥ 95  
 864lm  
 (Initial @ 3000K)

- Narrow (19.9°)
- Medium (26.8°)
- Flood (36°)
- Wide Flood (53.1°)

**Full**

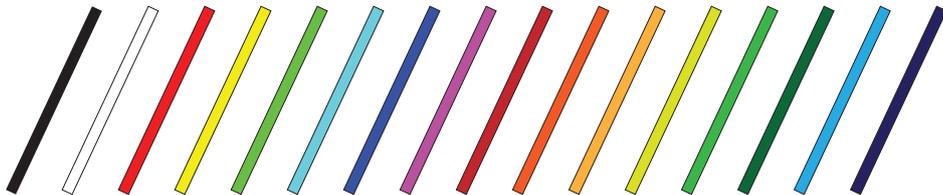


CRI ≥ 95  
 864lm  
 (Initial @ 3000K)

Full beam

**Cable Options**

Standard cables are black but custom options (colors, material) are available.



**Shade Options**

**PW - Powder Waste**



*PW (Powder Waste): 12% captured microplastic powdercoat waste, 88% clear acrylic.*

**AW - Acrylic Waste**



*AW (Acrylic Waste): 40% granulated clear acrylic waste, 60% clear acrylic.*

**P + AW - Powder & Acrylic Waste**



*P+AW (Powder and Acrylic Waste): 12% captured microplastic powdercoat waste, 45% granulated clear acrylic waste, 43% clear acrylic.*