

## Edgeless Cove

### 3 Sided Pattern Coffer Submittal

Project Name \_\_\_\_\_ SO# \_\_\_\_\_

Fixture Type \_\_\_\_\_ PO# \_\_\_\_\_

#### Ordering Information

Model	Fixation	Pattern	Length	Power <sup>3</sup>	CRI/CCT <sup>4</sup>	Driver <sup>5</sup>	Lens	Finish	Options
WG-EC	RPT	PC <sup>2</sup>	A A x B A x B x C A x B x A x B	L M H	927 930 935 940	X S D010 L3DAE L3DOE DFPN	SSD (std) SDC	W (std) B G F	LEC REC LREC LWR RWR

#### Luminaire

- Light source positioned for optimum horizontal spread of illumination.
- Light source is not visible from any viewing angle up to and including direct horizontal view.
- Delivers continuous soft wash of directed light to above surface.
- Satin Diffuser for high efficiency and soft edge beam without striations.
- Removable light source sub assembly for simple installation and maintenance.
- High efficiency linear LED in a range of outputs.
- Integral drivers and through wiring.
- Lengths and angles factory cut to exact field dimensions.
- Mitered corners available with continuous illumination.

#### Fixation

- RPT = Recessed plaster trim

#### Pattern

- S = Straight run<sup>1</sup>
- PC = Standard patterns coffer 2, 3 or 4 sided with 90° corners<sup>2</sup>
- PR = Standard patterns raft 2, 3 or 4 sided with 90° corners<sup>2</sup>
- PZ = Non-standard patterns and/or corners other than 90°, consult factory<sup>2</sup>

#### Length

- A, B, C = specify inches to the nearest 0.25" (i.e. 72.25") For patterns specify each length (i.e. 2 sided: A x B = 72.25" x 48"; 3 sided: A x B x C; 4 sided: A x B x A x B)

#### Power<sup>3</sup>

- L = 3.2W/ft low power (24V)
- M = 6.4W/ft medium power (24V)
- H = 10.5W/ft high power (24V)

#### CRI/CCT<sup>4</sup>

- 90+ CRI minimum (Low/Mid/High)
- 927 = 2700K, (243/450/671 lm/ft)
  - 930 = 3000K, (251/464/692 lm/ft)
  - 935 = 3500K, (256/474/706 lm/ft)
  - 940 = 4000K, (259/478/713 lm/ft)

#### Driver (integral)<sup>5</sup>

- X = No driver, ordered separately
- S = Standard driver 120-277V
- D010 = Osram, 10%, 0-10V dimming, 120-277V
- L3DAE = Lutron Hi-lume 1% EcoSystem, 120-277V
- L3DOE = Lutron Hi-lume Premier 0.1% EcoSystem, 120-277V (remote)
- DFPN = Lutron Forward Phase 1%, 120VAC

#### Lens

- SSD = Snap On Satin Diffuser (standard)
- SDC = Satin Clear Dust Cover

#### Finish

- W = White, 20% gloss, RAL9010 (standard)
- B = Black, 20% gloss
- G = Gray, 20% gloss
- F = Custom finished trim, specify RAL

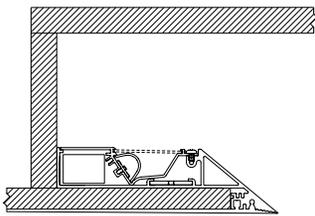
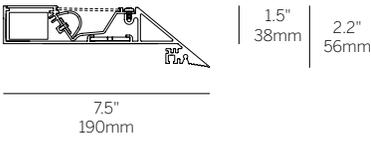
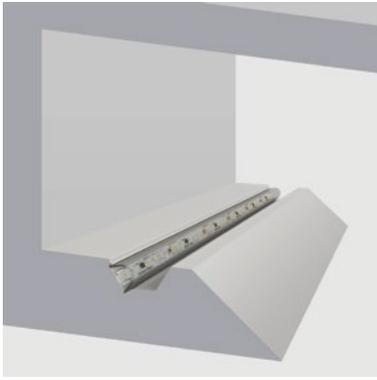
#### Options

- LEC = Left end cap
- REC = Right end cap
- LREC = Left & Right end caps
- LWR = Left wall return
- RWR = Right wall return

#### Emergency

- Emergency LED driver available, order separately.

- Standard setup assumes the cove ends at a perpendicular wall and the LED board is setback from the end to minimize light on the perpendicular wall. Contact us for options
- See pattern spec sheet.
- Wattage shown does not include power supplies/drivers.
- Delivered lumens with Snap On Satin diffuser shown.
- Integral driver, except L3DOE (remote only). See power supply page for details.



Gypsum Ceiling Mounting  
4" minimum offset, 12" typical offset  
Can be installed in Cove or Coffered

Customer Approval	
<input type="checkbox"/> Approved	Company _____
<input type="checkbox"/> Approved with corrections noted	Signature _____
<input type="checkbox"/> Revise and Resubmit	Print Name _____
	Date _____

Original Submission Date \_\_\_\_\_

# Edgeless Cove LED

Submittal - Pattern 3 Sided Coffered

Project Name \_\_\_\_\_ SO# \_\_\_\_\_

Fixture Type \_\_\_\_\_ PO# \_\_\_\_\_

System	Qty.	Overall Length		
		'A'	'B'	'C'
1	_____	_____	_____	_____
2	_____	_____	_____	_____
3	_____	_____	_____	_____
4	_____	_____	_____	_____

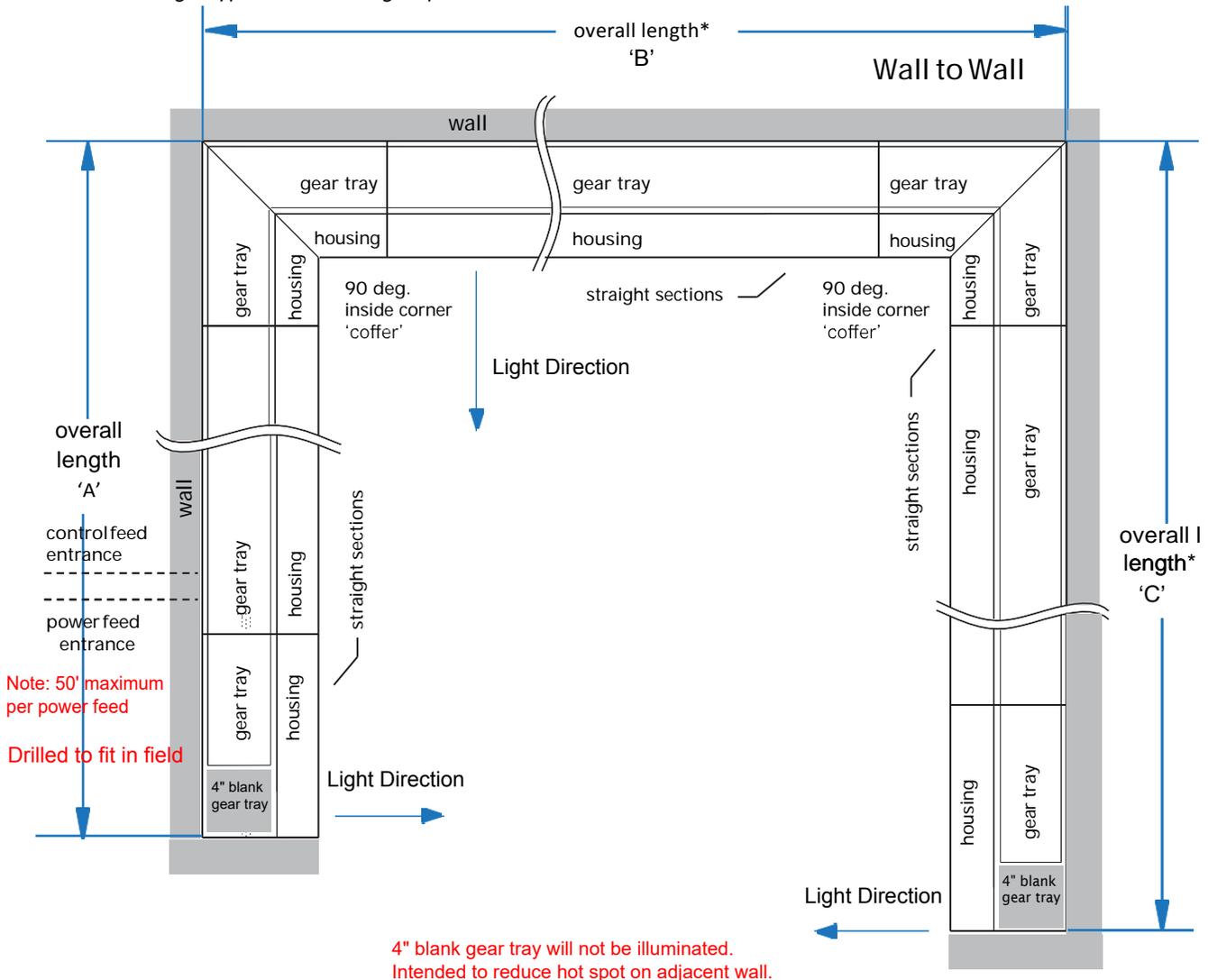
**Customer Approval** Company \_\_\_\_\_

Approved Signature \_\_\_\_\_

Approved with corrections noted Print Name \_\_\_\_\_

Revise and Resubmit Date \_\_\_\_\_

\*overall length of finished mounting surface



Note: 50' maximum per power feed

Drilled to fit in field

4" blank gear tray will not be illuminated.  
Intended to reduce hot spot on adjacent wall.

